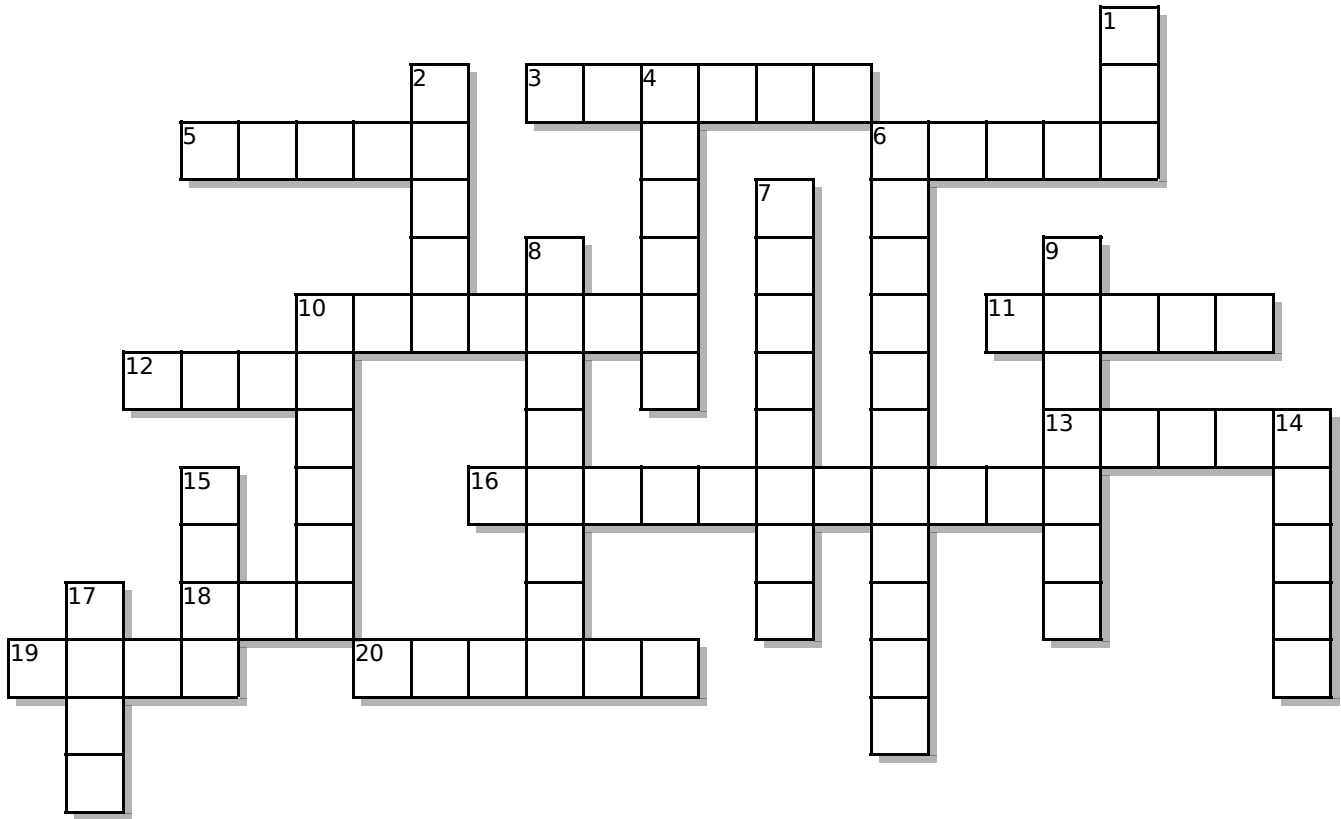


Took

Names and Places and Such



ACROSS

- 3 old tricky question game
- 5 dog who helps Daniel
- 6 dinner problem
- 10 when spell ends
- 11 the doll grows this way
- 12 cabin end
- 13 Daniel can now ID them
- 16 doll name
- 18 Miss Perkins' helper
- 19 what Erica throws to stop
Bloody Bones
- 20 needs a helper

DOWN

- 1 new state ID, briefly
- 2 ghost place
- 4 brother
- 6 Dad's hobby
- 7 what Erica hears
- 8 special cabin time
- 9 girls and doll have... (2 words)
- 10 a thing that is not told
- 14 what Miss Perkins and Auntie
know to make
- 15 it's used to carry doll
- 17 what Old Auntie and Bloody
Bones get

Took

Names and Places and Such

